

ADVANCEMENT MANIA

- WHEN:** Saturday, October 3rd 8:00 am to 4:30 pm
- WHAT:** Advancement Mania is designed to give boys the opportunity to work on various merit badges and advancement criteria by providing approved counselors in those areas. It is a one day event.
- WHERE:** Camp John J. Barnhart, New London, NC
- COST:** \$15.00 covers admission, lunch, and gas.
- HOW:** Signup for this event and indicate which class or merit badge you wish to attend. Signup no later than Sept 24th. Fees must be received by Oct 1st.



The coordinator for this outing is Jaimie Scott. If you have any questions please contact him at home at 704-795-5261 or on his cell phone at 704-467-7289. As always, if there are any families needing financial assistance, please contact the outing coordinator. We have separate funds set aside to make sure no boy misses a Scouting opportunity because of money.

Boy Scout Advancement Mania – Camp JJ Barnhardt

Date: October 3rd 8:00 am to 4:30 pm

Cost: \$15.00 (amount due with this commitment form)

I, _____, commit to attending this outing with Troop 128.

Scout's name

Scout's signature

Parent/Guardian signature

Other Comments: CLASS REQUESTED: _____

Commitment and money must be turned in by 9/24/09

CONCORD, NORTH CAROLINA

ADVANCEMENT MANIA

September, 2009 – March, 2010 Camp John J. Barnhardt

We are planning big things at Camp Barnhardt for Venturers and Boy Scouts during the 2009 – 2010 Advancement Mania season. Participants will have the chance to work on merit badges/rank advancements or Venture core/elective requirements. The Advancement Mania classes will be taught by counselors who are experts or enthusiasts in their area of knowledge! Leaders will also have a training opportunity offered.

All class dates are noted and registration deadline is 7 days before each Mania. Each class will last from 9:00 am to 3:30 pm, with 1 hour for lunch. Check-in begins at 8:00 am.

All classes are capped at 16 participants unless otherwise noted. Classes with less than two scouts registered on the Monday before the Mania will be canceled. No walk-ins will be allowed the day of the event. **In-council participant fee is \$10/out-of-council participant fee is \$20. Out-of-council units that attend Camp John J. Barnhardt Summer Camp will be charged the in-council fee and cannot register any sooner than 12 days before the Mania.** An optional \$3 lunch will be available. Participants who are allowed to register after the deadline will be charged an additional \$5 fee.

NO RESERVATIONS WILL BE HELD WITHOUT FULL PAYMENT AT TIME OF REGISTRATION IN THE OFFICE. NO REFUNDS ARE ALLOWED FOR NO-SHOWS FOR ANY REASON.

If you wish to view the merit badge requirements, you may purchase the merit badge book or go to meritbadge.com. Only the requirements that are reasonable to complete in a 5-hour session at the Mania will be taught. Other requirements can either be completed ahead of time or the scout will receive a partial and can complete later. Merit badge requirements not listed as a pre or post requirement should be covered during the Advancement Mania.

Any unit that wishes to camp must have a short term camp permit filed with Central NC Council (can be downloaded at centralnccouncilbsa.com). Out-of-council units need to file a tour permit with their council office.

<u>September 12, 2009</u>		
Host: Rowan District		
<u>Merit Badge</u>	<u>Req.</u>	
Canoeing		
Chemistry		
Composite Materials (bring \$10 extra) (limit 6)		
Environmental Science	4	Pre/Post
Fish and Wildlife	5, 7	Pre/Post
Orienteering		
Personal Fitness	1	Pre
Swimming	10c	Pre/Post
(Non and beginner instruction provided)		
<u>Tenderfoot, 2nd & 1st Class Skills</u> (see back for requirements being taught)		
<u>Venture Elective - Aquatics/Life Saving</u>		
<u>Unit Leader Training Opportunity</u> Aquatics: Paddling Techniques		

<u>October 3, 2009</u>		
Host: Anson/Union District		
<u>Merit Badge</u>	<u>Req.</u>	
American Heritage	2a-d, 3c, 4a-e, 5a-b	Pre/Post
Archery	2d	Pre/Post
must study requirements 1 - 5 must quality for requirement 5f		Pre
Auto Mechanics		
Citizenship in the Community (bring map of your county)	3, 7	Pre/Post
Environment Science	4	Pre/Post
Fire Safety	6 (part), 11	Pre/Post
Personal Fitness	1	Pre
Weather	2, 8a, 8b, 9b	
<u>Tenderfoot, 2nd & 1st Class Skills</u> (see back for requirements being taught)		
<u>Venture Elective - Backpacking 10/9-11</u>		
<u>Unit Leader Training Opportunity</u> BSA Policies, Procedures, and Safety		

<u>December 12, 2009</u>		
Host: Stanly District		
<u>Merit Badge</u>	<u>Req.</u>	
Citizenship in the Community (bring map of your county)	3, 7	Pre/Post
Collections (bring collection or pictures)	5	
Electricity	2, 8	Pre/Post
First Aid (bring first aid kit)	2b	Pre
Fire Safety	6 (parts), 11	Pre/Post
Surveying	6	Pre/Post
Truck Transportation	4	Pre/Post
Traffic Safety	1a	Pre/Post
<u>Tenderfoot, 2nd & 1st Class Skills</u> (see back for requirements being taught)		
<u>Venture Elective - Mountaineering</u>		
<u>Unit Leader Training Opportunity</u> *BSA Climbing Instructor Certification 12/11 - 13		

January 9, 2010

Host: Richmond/Montgomery District

<u>Merit Badge</u>	<u>Req.</u>	
Citizenship in the Nation	2, 3, 6	Pre/Post
Coin Collecting	7, 8, 9	Pre/Post
Dog Care	4, 8	Pre/Post
Engineering		
Law	4, 6a, 7	Pre/Post
Personal Fitness	1	Pre
Plumbing		
Veterinary Medicine	2, 3, 9	Pre/Post

Tenderfoot, 2nd & 1st Class Skills

Venture Core - *Red Cross First Aid/CPR/AED

Unit Leader Training Opportunity

*CPR-AED/Professional Rescuer Trng.

February 13, 2010

Host: Cabarrus District

<u>Merit Badge</u>	<u>Req.</u>	
Aviation		
Citizenship in the World	7	Pre/Post
Collections (bring collections or pictures)	5	Pre
First Aid (bring first aid kit)	2b	Pre
Law	4, 6a, 7	Pre/Post
Painting	3, 4	Pre/Post
Salesmanship	5	Post
Truck Transportation	4	Pre/Post

Tenderfoot, 2nd & 1st Class Skills

Venture Elective - Mountaineering

Unit Leader Training Opportunity

NOAA National Weather Service SkyWarn

March 13, 2010

Host: Cabarrus/Rowan District

<u>Merit Badge</u>	<u>Req.</u>	
Citizenship in the Nation	2, 3, 6	Pre/Post
Coin Collecting (bring collection)	7, 8, 9	Pre/Post
Engineering		
Law	4, 6a, 7	Pre/Post
Leatherwork		
Medicine	7a, 10	Pre/Post
Personal Management (need to read merit badge book)	1, 2, 8	Pre/Post
Public Speaking	4	Pre

Tenderfoot, 2nd & 1st Class Skills

Venture Elective - Shooting Sports

Unit Leader Training Opportunity

*Making the Patrol Method Work In Your Troop

These rank requirements are offered each month



TENDERFOOT

Req. 4a, 4b, 5, 6, 7, 8,
9, 10a, 11, 12a, 12b



2ND CLASS

Req. 1a, 2c, 2d, 2e,
2f, 4, 6a, 6b, 6c, 7a



1ST CLASS

Req. 1, 2, 6, 7a, 7b,
7c, 8a, 8b, 8c, 8d

*Climbing Instructor	\$45
*CPR	\$15 (9:30am-3:30pm)
*CPR for Professional Rescuer	\$40 (9:30am-12:00noon)
*Patrol Method	\$35

For additional information, refer to supplemental training flyer

Pre-requirements must be approved by a note and/or signature from parent or Scoutmaster. You could also opt to bring a full report of your findings with dates, pictures, etc.

To register for Advancement Mania, please call Ellen Whitley at 704-982-0141 ext. 227 or email at ewhitley@bsamail.org. Please contact Don Efirm at donefirm@ctc.net or your District Executive if you are interested in being a Merit Badge counselor. Merit Badge counselors must be registered with the council.